

**RESOLUTION NO. 2025-\_\_\_\_\_**

**CITY OF TONTITOWN, WASHINGTON COUNTY, ARKANSAS**

**A RESOLUTION APPROVING AN AUTOMATIC MUTUAL AID AGREEMENT BETWEEN THE CITY OF SPRINGDALE FIRE DEPARTMENT AND THE CITY OF TONTITOWN FIRE DEPARTMENT.**

**WHEREAS**, the City of Tontitown, Arkansas and the City of Springdale, Arkansas, desire to enter into an agreement to provide automatic mutual aid to each other for certain defined incidents, as described in the attached Exhibit “1”, in order to provide maximum protection and the fastest service response to their residents; and

**WHEREAS**, pursuant to authority authorized in the Interlocal Cooperation Act, the parties have prepared an informal agreement setting forth their respective duties, obligations and responsibilities with respect to aid services within their respective jurisdictional boundaries; and

**WHEREAS**, the City Council has determined that it is in the best interest and benefit of the community to authorize the Mayor, Fire Chief, and City Clerk-Treasurer to execute the Agreement for Automatic Mutual Aid, attached hereto as Exhibit “1”, by and between the City of Springdale Fire Department and the City of Tontitown Fire Department.

**NOW, THEREFORE, BE IT RESOLVED**, by the City Council of the City of Tontitown, Arkansas:

**Section 1.** The Mayor is hereby authorized to execute the informal Agreement for Automatic Mutual Aid, attached hereto as Exhibit “1”, by and between the City of Springdale Fire Department, and the City of Tontitown Fire Department.

**Section 2.** The Mayor, Fire Chief and City Clerk-Treasurer are hereby authorized and directed to execute the informal Automatic Mutual Aid Agreement on behalf of the City of Tontitown, Arkansas, and to take any and all necessary action as may be required to fully completely implement the provisions of said Agreements.

**PASSED AND APPROVED** this \_\_\_\_ day of February 2025.

APPROVED:

ATTEST:

\_\_\_\_\_  
Angela Russell, Mayor

\_\_\_\_\_  
Rhonda Ardemagni, City Clerk-Treasurer  
(SEAL)